

Hunter PDL 7 v 7 Rules for Soccer

Goals, Coach and Parent Conduct

- The goal of intramural soccer is to nurture life long soccer fans and players
- Opposing parents and coaches should cheer and clap for **ALL** the players on **BOTH** teams.
- Players and coaches must shake hands after each game.

Field

- Dimensions shall be rectangular and approximately 60 yards long by 40 yards with a half-way line and a center circle with a 7 yard radius.
- The goalkeeper area is (goalkeeper's box) approximately 14 yds by 36 yds.
- There is also a traditional 6 yard box.
- Penalty mark will be 10 yards from the endline between the 2 posts.
- An arc will be made outside the goalkeeper's box that is 7 yards from the penalty mark.
- A solid buildout line will be made parallel to the byline (endline) and approximately 20 yards away from each goal.

Equipment

- Ball size 4.
- Players must be geared properly at all practices and games:
 - Cleats, shin guards, and soccer socks (completely covering the shin guards).
 - No jewelry of any kind (earrings, necklaces, bracelets).

Number of Players

- Format is 7 v 7. Six field players and one goalkeeper.
- Substitutions can be made on possession stoppages. Any stoppage in which your team restarts play.
- Substitutions can also be made if the opposing team is substituting a player
- Players must be allowed to play minimum of 50% of each game.
 - Exceptions include injury, illness, unwillingness to play, or disciplinary reasons.
- If a team is beating their opposition by 5 goals, that team will remove their goalkeeper and will be forced to play without a goalkeeper until the opposition scores and the margin returns to 4 goals.
 - The purpose of intramural is to **have fun, learn the game of soccer and improve your soccer skills** not to thrash the opponent
- If the team that is winning increases their lead by a 6th goal (without a goalkeeper) 2 field players will also be removed.
 - The coaches of the team that leads by 6 goals will need to explain their unsportsmanlike behavior to the Intramural Coordinator, Club Vice President and Club President.

Games duration

- (2) 20 minute halves (water/snack breaks in between)
- One neutral official (referee) assigned.

Game Play

- All rules FIFA will be enforced by the referee.
- No Heading is allowed in this age group
- Fouls and Misconducts Conform to FIFA guidelines
- Players must give 8 yards on all free kicks
- Final score, cautions and ejections are reported by the referee to the Intramural Coordinator
- Teams receive 3 points for a win, 1 point for a draw, 0 points for loss
- Standings will be kept and playoffs will take place at the end of the season

Buildout Line

- Once the goalkeeper gains possession or a goal kick (6 yarder) is determined, the opposing team **MUST** clear out of the space between the goal and the buildout line.
- The opposing team can enter the space once an opposing player gains possession of the ball inside the buildout line. If an opposing player enters the buildout area before the player inside gains possession, the referee will allow a redo of either goalkeeper possession or goal kick.