

## PDL U8 Tournament Rules- Boys & Girls

- 6v6 (5 field plus keeper)
- All matches are 25 minutes in duration
  - No stoppage time for injuries, late start, etc
- Subs may be done on the fly, “ice-hockey” style, including goalkeeper changes
- No offside
- No out-of-bounds
- No slide tackling
- No coaches on the field during play
- MAKE SURE YOUR TEAM IS READY TO PLAY AT THE SCHEDULED TIME. HSC HAS RENTED THE FACILITY FROM 8-5 AND MATCHES WILL BE PLAYED CONTINUOUSLY EXCEPT FOR BREAKS TO DETERMINE ADVANCEMENT AND PREPARE FOR THE NEXT ROUND.

### Advancement out of Quarterfinal Round (Round 1)

#### Boys:

- 10 teams will participate in Round 1
- 5 matches played in Round 1
- 4 teams will advance to Round 2
- Advancement to Round 2 is based on **TOTAL AGGREGATE POINTS** scored by each team
- Aggregate Points are counted as:
  - Number goals scored PLUS 1 point Shutout Bonus (for teams that achieve shutouts) MINUS Number of goals conceded
    - Examples:
    - In their round 1 match a team scores 3 goals and concedes 0 goals (shutout) – Aggregate is 4 points
    - In their round 1 match a team scores 2 goals and concedes 3 goals – Aggregate is -1 points
    - In their round 1 match a team earns a 1-1 draw – Aggregate is 0 points
    - In their round 1 match a team earns a 0-0 draw- Aggregate is 1 point (shutout bonus awarded to both teams)
- **At the end of Round 1 the aggregate point totals of all teams will be force-ranked and the top four teams advance. Six teams will not advance and they are finished with the tournament.**
- In the event of aggregate point ties, ties will be broken as follows:
  - First, number of goals scored
  - If still tied, then shutouts
  - If still tied, then number of goals conceded
  - If there are still ties after this method is employed, then any remaining ties will be broken as follows
    - If there are only two teams tied, then coin toss
    - If there are more than two teams tied, then random draw
- There are NO mini-games or PKs to determine advancement out of Round 1
- **The on-site Hunter Tournament Director will determine advancement based on these rules and all decisions made are FINAL**

#### Girls:

- 6 teams will participate in Round 1
- 3 matches played in Round 1
- 4 teams will advance to Round 2
- Advancement to Round 2 is based on **TOTAL AGGREGATE POINTS** scored by each team
- Aggregate Points are counted as:

- Number goals scored PLUS 1 point Shutout Bonus (for teams that achieve shutouts) MINUS Number of goals conceded
  - Examples:
  - In their round 1 match a team scores 3 goals and concedes 0 goals (shutout) – Aggregate is 4 points
  - In their round 1 match a team scores 2 goals and concedes 3 goals – Aggregate is -1 points
  - In their round 1 match a team earns a 1-1 draw – Aggregate is 0 points
  - In their round 1 match a team earns a 0-0 draw- Aggregate is 1 point (shutout bonus awarded to both teams)
- **At the end of Round 1 the aggregate point totals of all teams will be force-ranked and the top four teams advance.**
- In the event of aggregate point ties, ties will be broken as follows:
  - First, number of goals scored
  - If still tied, then shutouts
  - If still tied, then number of goals conceded
  - If there are still ties after this method is employed, then any remaining ties will be broken as follows
    - If there are only two teams tied, then coin toss
    - If there are more than two teams tied, then random draw
- There are NO mini-games or PKs to determine advancement out of Round 1
- **The on-site Hunter Tournament Director will determine advancement based on these rules and all decisions made are FINAL**

### Advancement out of Semifinal Round (Round 2)

#### **Boys:**

- 4 teams will participate in Round 2
- 2 matches played in Round 2
  - Seeding will be determined by aggregate points scored in Round 1
  - In the event of aggregate point ties, the Tournament Director will assign Round 2 match fixtures
- 2 teams will advance to Round 1 (Final). The two teams that do not advance are finished with the tournament.
- Advancement to Round 1 (Final) is based on **WINNER OF EACH MATCH**
- In the event of match ties, ties will be broken as follows:
  - First, total aggregate points from Round 1 & Round 2
  - If still tied, then number of goals scored in Round 1 & Round 2
  - If still tied, then shutouts earned in Round 1 & Round 2
  - If still tied, then number of goals conceded in Round 1 & Round 2
  - If there are still ties after this method is employed, then any remaining ties will be broken via a coin toss.
- There are NO mini-games or PKs to determine advancement out of Round 2
- **The on-site Hunter Tournament Director will determine advancement based on these rules and all decisions made are FINAL**

#### **Girls:**

- 4 teams will participate in Round 2
- 2 matches played in Round 2
  - Seeding will be determined by aggregate points scored in Round 1
  - In the event of ties, the Tournament Director will assign Round 2 match fixtures
- 2 teams will advance to Round 1 (Final). The two teams that do not advance are finished with the tournament.
- Advancement to Round 1 (Final) is based on **WINNER OF EACH MATCH**

- In the event of match ties, ties will be broken as follows:
  - First, total aggregate points from Round 1 & Round 2
  - If still tied, then number of goals scored in Round 1 & Round 2
  - If still tied, then shutouts earned in Round 1 & Round 2
  - If still tied, then number of goals conceded in Round 1 & Round 2
  - If there are still ties after this method is employed, then any remaining ties will be broken via a coin toss.
- There are NO mini-games or PKs to determine advancement out of Round 2
- **The on-site Hunter Tournament Director will determine advancement based on these rules and all decisions made are FINAL**

### **Round 3: TOURNAMENT FINAL**

#### **Boys:**

- 2 teams will participate in Round 3
- 1 match played in Round 3 (Tournament Final)
- The winner of the Final will be Champion and the loser will be Finalist
- In the event of match ties, ties will be broken as follows:
  - First, total aggregate points from Round 1, Round 2, & Round 3
  - If still tied, then number of goals scored in Round 1, Round 2, & Round 2
  - If still tied, then shutouts earned in Round 1, Round 2, & Round 3
  - If still tied, then number of goals conceded in Round 1, Round 2, & Round 3
  - If there are still ties after this method is employed, then any remaining ties will be broken via a coin toss.
- There are NO mini-games or PKs to determine Champion and Finalist
- **The on-site Hunter Tournament Director will determine any tie-breaking and all decisions made are FINAL**
- **Each player on the two teams participating in the Final will receive a medal. Medals will be awarded upstairs in the SoFive waiting area at ~ 1:15 PM**

#### **Girls:**

- 2 teams will participate in Round 3
- 1 match played in Round 3 (Tournament Final)
- The winner of the Final will be Champion and the loser will be Finalist
- In the event of match ties, ties will be broken as follows:
  - First, total aggregate points from Round 1, Round 2, & Round 3
  - If still tied, then number of goals scored in Round 1, Round 2, & Round 2
  - If still tied, then shutouts earned in Round 1, Round 2, & Round 3
  - If still tied, then number of goals conceded in Round 1, Round 2, & Round 3
  - If there are still ties after this method is employed, then any remaining ties will be broken via a coin toss.
- There are NO mini-games or PKs to determine Champion and Finalist
- **The on-site Hunter Tournament Director will determine any tie-breaking and all decisions made are FINAL**
- **Each player on the two teams participating in the Final will receive a medal. Medals will be awarded upstairs in the SoFive waiting area at ~ 5:15 PM**